

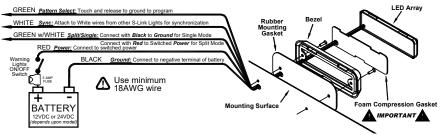
# DLXT **Thinline Auxiliary LED Lights**



DLXT-121\*\*\* or DLXT-241\*\*\* (12 VDC) (24 VDC)

DLXT-124\*\*\* or DLXT-244\*\*\* (12 VDC) (24 VDC)

# Quick Install Guide



## Pattern Programming and Synchronization

You can synchronize up to six lights with System compatibility.

### DO NOT CONNECT WHITE WIRES UNTIL PROGRAMMING HAS BEEN **COMPLETED FOR ALL LIGHTS!!**

- 1. Power up the first unit and select a Phase 1 pattern. Touch and release the green wire to ground to change patterns.
- 2. Program the second light with the same Pattern Type.

Lights with the SAME phase flash together (simultaneous).

Lights with DIFFERENT phases flash opposite one another (alternate).

3. After programming all lights, tie off the green wires and connect the white wires together.

| Phase 1<br>Flash Pattern # | Phase 2<br>Flash Pattern # | Pattern Type | SYSTEM Pattern Description         | Shortcut  |
|----------------------------|----------------------------|--------------|------------------------------------|---|
| 1                          | 11                         | Α            | Fast Singleflash (1.9 CPS)         | -   |
| 2                          | 12                         | В            | Flicker flash (1.7 CPS)            | Pattern 1 (Phase 1):<br>3 sec or 1 flash<br>Pattern 11 (Phase 2):<br>9 sec or 3 flashes |
| 3                          | 13                         | O            | Post pop (1.4 CPS)                 |   |
| 4                          | 14                         | D            | PSU-flicker (0.4 CPS)              |   |
| 5                          | 15                         | Е            | Random (1.9 CPS) (DEFAULT PATTERN) |   |
| 6                          | 16                         | F            | Quadflash (1.0 CPS)                | -   |
| 7                          | 17                         | O            | Quadflash w/Post-Pop (1.0 CPS)     | Pattern 6 (Phase 1):<br>6 Sec or 2 flash  |
| 8                          | 18                         | Н            | Singleflash (1.0 CPS)              |   |
| 9                          | 19                         | ı            | Doubleflash (1.0 CPS)              | Pattern 16 (Phase 2):   |
| 10                         | 20                         | J            | Delta-Omega (0.3 CPS)              | 12 sec or 4 flashes   |
| N/A                        |                            |              | Steady (see below)                 | 18 sec or 6 flashes   |

Pattern Shortcuts: Hold Green wire to ground for indicated

Steady Burn: Not in pattern cycle. Only accessible through shortcut. Hold Green wire to ground for 18 seconds (light will flash 6 times).

4. Test lights by applying power to all of them at the same time.

Single Mode Split Mode Alternating Pattern Simultaneous Pattern Back & Forth Pattern In/Out Pattern Light 1 Light 2 Light 1 Light 2 Light 1 Light 2 Light 1 Light 2

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## Installation Notes

- The installer must have a firm knowledge of basic electricity, vehicle electrical systems, and emergency equipment.
- If you need to drill any holes when installing this light, please take care to check that BOTH SIDES of your drilling surface are clear from obstructions, to ensure that you do not damage your vehicle and or pre-existing wiring.
- Choose a mounting location away from any air bag deployment areas.
- · Controls should be placed within convenient reach of the driver.
- Use only soap and water when cleaning this product. Use of other chemicals may
  discolor the lens and/or housing, thus diminishing the output of the light. Lenses that
  have become discolored should be replaced immediately!
- DO NOT use a pressure washer to clean this light. Use of a pressure washer may damage the light and WILL VOID THE WARRANTY.

## Wiring Notes



When wiring your lights, it is recommended that you take the following precautions to reduce any Electromagnetic Interference (EMI).

- Keep LED modules and any radios as far away from each other as possible.
- · Separate the radio wires and the LED wires.
- · Any excess wires should be cut short.
- The Ground, Power, and Synchronization wires should be bound tightly together as they run from light to light, through your switchbox, and finally to the battery.
- Do not ground each unit independently to the chassis. Run the ground for each unit in a "bus" like structure, to the negative terminal on the battery.



Power MUST be applied to all synchronized lights simultaneously. Excessive switch bounce or attempting to power the units up independently will result in erratic operation.

# Steady Burn Programming

### Programming Steady Burn Pattern in Single Mode:

- Power the light up Red wire to power Black wire and Green/White wire to Ground.
- 2. Hold Green wire to Ground until the light blinks six times (approximately 18 seconds), then release it. The light should change to the Steady Burn pattern.
- 3. To exit Steady Burn pattern: Touch and release the Green wire to Ground.

#### Programming Steady Burn Pattern in Split Mode:

- Power the light up (both Red and Green/White wire to power). Touch and hold the Green wire to Ground until the light blinks six times (approximately 18 seconds), then release it. One of the two halves will become steady, while the other flashes.
- 2. To change the pattern on the flashing side, touch and release the Green wire to Ground.
- 3. To flip-flop the steady side and the flashing sides, hold the Green wire to Ground until the light flashes 5 times (approximately 15 seconds) and then release it.
- 4. To exit Steady Burn pattern: Touch and release the Green wire to Ground.

# Surface Mounting Instructions

<u>Please Note:</u> These instructions are provided as a general guideline only. **Some vehicles may require special mounting, wiring, and/or weather-sealing. This is the sole responsibility of the installer.** Star Headlight & Lantern Co., Inc. assumes no responsibility for the integrity of the installation for this or any of its products.

1. Use the gasket as a template to mark your mounting holes.

Rubber Mounting Gasket (P30047-123)

Mark Screw Holes

- Drill %" Holes for Self Tapping Screws

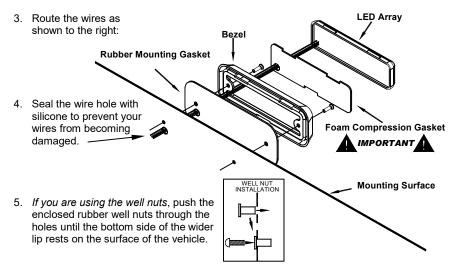
- Drill %" Holes if Using Rubber Well Nuts

O

Mark Wire Hole

- Drill %" Hole to Route Wires Through

- 2. Determine whether you are going to use the self-tapping screws or the machine screws and well nuts..
  - Use the self tapping screws for applications where the mounting surface is a minimum
    of .060" (1/16") thick and is composed of a material that will provide sufficient "bite" for
    the self tapping screw.
  - Use the machine screws and well nuts if your surface is less than .060" thick and/or composed of a material insufficient for securing with self tapping screws.



6. Review the mounting diagram and use the appropriate screws to mount the bezel.



- Check the gasket to ensure it is resting flat and that there are no gaps between the light and the mounting surface.
- Take extreme caution not to over tighten the screws!!! Over tightening
  of the screws can strip the holes and result in a faulty mount.
- Once the bezel is firmly attached to the mounting surface, seat the foam compression gasket inside of it. Carefully feed any loose wire into the wire hole and press the LED head into the bezel.

**Important**: This product is used to **warn** traffic. Improper use may result in vehicular collision, personal injury and/or death. Star Headlight & Lantern Co., Inc., and its subsidiaries shall not be held responsible for damages directly or indirectly caused by improper use of this product.